



colormap

Set and get the current colormap

Syntax

```
colormap(map)
colormap('default')
cmap = colormap
```

Description

A colormap is an m -by-3 matrix of real numbers between 0.0 and 1.0. Each row is an RGB vector that defines one color. The k th row of the colormap defines the k th color, where $\text{map}(k, :) = [r(k) \ g(k) \ b(k)]$ specifies the intensity of red, green, and blue.

`colormap(map)` sets the colormap to the matrix `map`. If any values in `map` are outside the interval $[0 \ 1]$, MATLAB returns the error `Colormap must have values in [0,1]`.

`colormap('default')` sets the current colormap to the default colormap.

`cmap = colormap` retrieves the current colormap. The values returned are in the interval $[0 \ 1]$.

Specifying Colormaps

M-files in the `color` directory generate a number of colormaps. Each M-file accepts the colormap size as an argument. For example,

```
colormap(hsv(128))
```

creates an `hsv` colormap with 128 colors. If you do not specify a size, MATLAB creates a colormap the same size as the current colormap.

Supported Colormaps

MATLAB supports a number of built-in colormaps, illustrated and described below. In addition to specifying built-in colormaps programmatically, you can use the **Colormap** menu in the **Figure Properties** pane of the **Plot Tools** GUI to select one interactively.

The named built-in colormaps are the following:



- `autumn` varies smoothly from red, through orange, to yellow.
- `bone` is a grayscale colormap with a higher value for the blue component. This colormap is useful for adding an "electronic" look to grayscale images.
- `colorcube` contains as many regularly spaced colors in RGB colorspace as possible, while attempting to provide more steps of gray, pure red, pure green, and pure blue.
- `cool` consists of colors that are shades of cyan and magenta. It varies smoothly from cyan to magenta.
- `copper` varies smoothly from black to bright copper.
- `flag` consists of the colors red, white, blue, and black. This colormap completely changes color with each index increment.
- `gray` returns a linear grayscale colormap.
- `hot` varies smoothly from black through shades of red, orange, and yellow, to white.
- `hsv` varies the hue component of the hue–saturation–value color model. The colors begin with red, pass through yellow, green, cyan, blue, magenta, and return to red. The colormap is particularly appropriate for displaying periodic functions. `hsv(m)` is the same as `hsv2rgb([h ones(m,2)])` where `h` is the linear ramp, $h = (0:m-1)'/m$.
- `jet` ranges from blue to red, and passes through the colors cyan, yellow, and orange. It is a variation of the `hsv` colormap. The `jet` colormap is associated with an astrophysical fluid jet simulation from the National Center for Supercomputer Applications. See the "Examples" section.
- `lines` produces a colormap of colors specified by the `axesColorOrder` property and a shade of gray.
- `pink` contains pastel shades of pink. The pink colormap provides sepia tone colorization of grayscale photographs.
- `prism` repeats the six colors red, orange, yellow, green, blue, and violet.
- `spring` consists of colors that are shades of magenta and yellow.
- `summer` consists of colors that are shades of green and yellow.

- `white` is an all white monochrome colormap.
- `winter` consists of colors that are shades of blue and green.

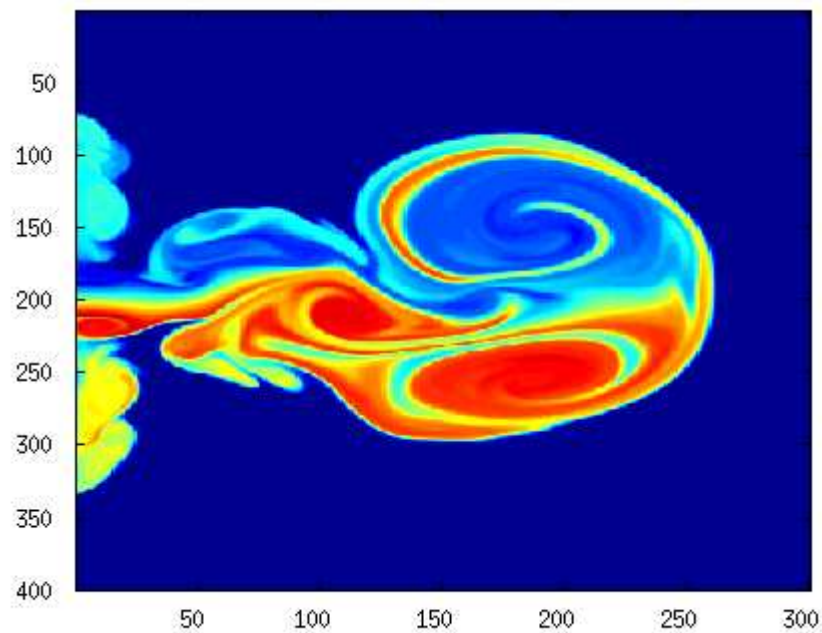
Examples

The `images` and `colormaps` demo, `imagedemo`, provides an introduction to colormaps. Select **Color Spiral** from the menu. This uses the `pcolor` function to display a 16-by-16 matrix whose elements vary from 0 to 255 in a rectilinear spiral. The `hsv` colormap starts with red in the center, then passes through yellow, green, cyan, blue, and magenta before returning to red at the outside end of the spiral. Selecting **Colormap Menu** gives access to a number of other colormaps.

The `rgbplot` function plots colormap values. Try `rgbplot(hsv)`, `rgbplot(gray)`, and `rgbplot(hot)`.

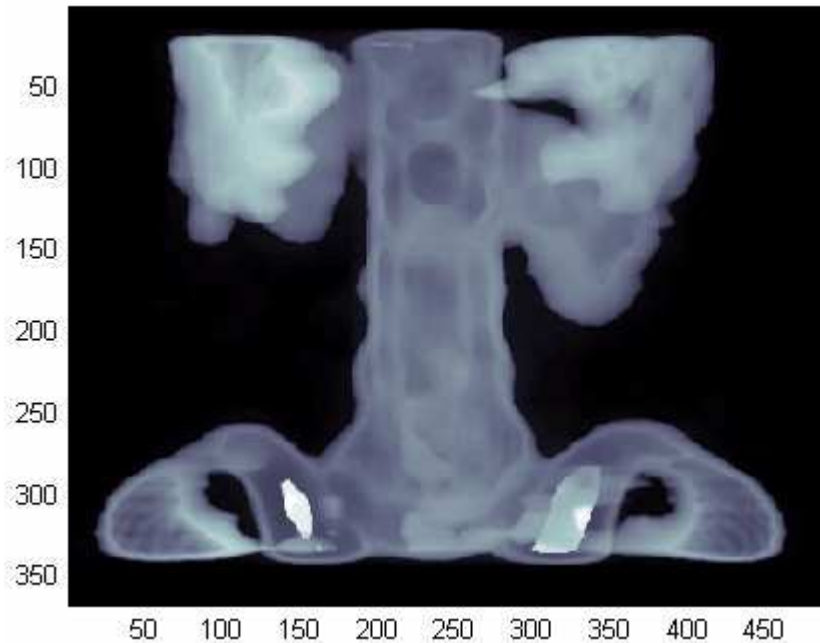
The following commands display the `flujet` data using the `jet` colormap.

```
load flujet
image(X)
colormap(jet)
```



The `demos` directory contains a CAT scan image of a human spine. To view the image, type the following commands:

```
load spine
image(X)
colormap bone
```



Algorithm

Each figure has its own `Colormap` property. `colormap` is an M-file that sets and gets this property.

See Also

[brighten](#), [caxis](#), [colormapeditor](#), [colorbar](#), [contrast](#), [hsv2rgb](#), [pcolor](#), [rgb2hsv](#), [rgbplot](#)

The `Colormap` property of figure graphics objects

[Color Operations](#) for related functions

[Coloring Mesh and Surface Plots](#) for more information about colormaps and other coloring methods

[colordef](#)

[colormapeditor](#)

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